

### **THE CLAIMS**

Claims 1-38 are pending in the instant application. Claims 1, 11, 21, and 32 are independent. Claims 2-10, 12-20, 22-31, and 33-38 depend from independent claims 1, 11, 21, and 32, respectively.

The Applicant requests reconsideration of the claims in view of the following remarks.

Listing of claims:

1. (Previously Presented) A method for processing media for selection and playback in a communication network, the method comprising:

determining when one or both of personal media and/or broadcast media is scheduled in at least one constructed display for presentation at a first geographic location, wherein said scheduling is performed at said first geographic location;

acquiring information related to said scheduled one or both of said personal media and/or said broadcast media from at least one media provider; and

updating, at a second geographic location, said at least one constructed display based on said acquired information.

2. (Previously Presented) The method according to claim 1, comprising transferring to said first geographic location said updated at least one constructed display for presentation at said first geographic location.

3. (Previously Presented) The method according to claim 2, comprising accessing subscription information related to said media broadcast scheduled in said at least one constructed display.

4. (Previously Presented) The method according to claim 3, comprising storing media broadcast content corresponding to said accessed subscription information.

5. (Previously Presented) The method according to claim 4, comprising communicating said stored media broadcast content to a location where said updated at least one constructed display is presented.

6. (Previously Presented) The method according to claim 1, comprising combining representations of updated broadcast media and/or said personal media in said at least one constructed display based on said acquired information.

7. (Previously Presented) The method according to claim 1, comprising generating at least one updated constructed display comprising at least representations of said updated broadcast media and/or said personal media.

8. (Previously Presented) The method according to claim 1, comprising rescheduling presentation of one or both of said broadcast media and/or said personal media via said updated at least one constructed display to prevent scheduling conflicts.

9. (Previously Presented) The method according to claim 1, wherein said at least one constructed display is one or more of a channel guide, device guide and/or a media guide.

10. (Previously Presented) The method according to claim 1, comprising formatting said at least one constructed display in a graphical user interface.

11. (Previously Presented) A machine-readable storage having stored thereon, a computer program having at least one code section for processing media for selection and playback in a communication network, the at least one code section being executable by a machine for causing the machine to perform steps comprising:

determining when one or both of personal media and/or broadcast media is scheduled in at least one constructed display for presentation at a first geographic location, wherein said scheduling is performed at said first geographic location;

acquiring information related to said scheduled one or both of said personal media and/or said broadcast media from at least one media provider; and

updating, at a second geographic location, said at least one constructed display based on said acquired information.

12. (Previously Presented) The machine-readable storage according to claim 11, comprising code for transferring to said first geographic location said updated at least one constructed display for presentation at said first geographic location.

13. (Previously Presented) The machine-readable storage according to claim 12, comprising code for accessing subscription information related to said media broadcast scheduled in said at least one constructed display.

14. (Previously Presented) The machine-readable storage according to claim 13, comprising code for storing media broadcast content corresponding to said accessed subscription information.

15. (Previously Presented) The machine-readable storage according to claim 14, comprising code for communicating said stored media broadcast content to a location where said updated at least one constructed display is presented.

16. (Previously Presented) The machine-readable storage according to claim 11, comprising code for combining representations of updated broadcast media and/or said personal media in said at least one constructed display based on said acquired information.

17. (Previously Presented) The machine-readable storage according to claim 11, comprising code for generating at least one updated constructed display comprising at least representations of said updated broadcast media and/or said personal media.

18. (Previously Presented) The machine-readable storage according to claim 11, comprising code for rescheduling presentation of one or both of said broadcast media and/or said personal media via said updated at least one constructed display to prevent scheduling conflicts.

19. (Previously Presented) The machine-readable storage according to claim 11, wherein said at least one constructed display is one or more of a channel guide, device guide and/or media guide.

20. (Previously Presented) The machine-readable storage according to claim 11, comprising code for formatting said at least one constructed display in a graphical user interface.

21. (Previously Presented) A system for processing media for selection and playback in a communication network, the system comprising:

at least one processor that determines when one or both of personal media and/or broadcast media is scheduled in at least one constructed display for presentation at a first geographic location, wherein said scheduling is performed at said first geographic location;

said at least one processor acquires information related to said scheduled one or both of said personal media and/or said broadcast media from at least one media provider; and

at least one processor updates, at a second geographic location, said at least one constructed display based on said acquired information.

22. (Previously Presented) The system according to claim 21, wherein said at least one processor transfers to said first geographic location said updated at least one constructed display for presentation at said first geographic location.

23. (Original) The system according to claim 22, wherein said at least one processor accesses subscription information related to said media broadcast scheduled in said at least one constructed display.

24. (Original) The system according to claim 23, wherein said at least one processor causes said media broadcast content corresponding to said accessed subscription information to be stored.

25. (Original) The system according to claim 24, wherein said at least one processor communicates said stored media broadcast content to a location where said updated at least one constructed display is presented.

26. (Previously Presented) The system according to claim 21, wherein said at least one processor combines representations of updated broadcast media and/or said personal media in said at least one constructed display based on said acquired information.

27. (Previously Presented) The system according to claim 21, wherein said at least one processor generates at least one updated constructed display comprising at least representations of said updated broadcast media and/or said personal media.

28. (Previously Presented) The system according to claim 21, wherein said at least one processor reschedules presentation of one or both of said broadcast media and/or said personal media via said updated at least one constructed display to prevent scheduling conflicts.

29. (Previously Presented) The system according to claim 21, wherein said at least one constructed display is one or more of a channel guide, device guide and/or media guide.

30. (Previously Presented) The system according to claim 21, comprising formatting said at least one constructed display in a graphical user interface.

31. (Previously Presented) The system according to claim 21, wherein said at least one processor is one or both of a headend processor and/or a media guide pre-processor.

32. (Previously Presented) A method for processing media for selection and playback in a communication network, the method comprising:

determining, from outside a home, when one or both of personal media and/or broadcast media is scheduled in at least one constructed display that is displayed within said home, wherein said scheduling is performed at said home;



acquiring information related to said scheduled one or both of said personal media and/or said broadcast media from at least one media provider; and

updating from outside said home, said at least one constructed display based on said acquired information.

33. (Previously Presented) The method according to claim 32, comprising transferring said updated at least one constructed display for presentation within said home.

34. (Previously Presented) The method according to claim 33, comprising accessing from outside said home, subscription information related to said media broadcast scheduled in said at least one constructed display that is displayed within said home.

35. (Previously Presented) The method according to claim 34, comprising storing outside said home, broadcast media content corresponding to said accessed subscription information.

36. (Previously Presented) The method according to claim 35, comprising communicating said stored broadcast media content to said home where a

representation of said broadcast media is presented in said at least one constructed display.

37. (Previously Presented) The method according to claim 32, wherein said at least one constructed display is one or more of a channel guide, device guide and/or media guide.

38. (Previously Presented) The method according to claim 32, comprising formatting said at least one constructed display in a graphical user interface.